

Newsletter - Friday 17th January

HEADTEACHER'S MESSAGE

And just like that we arrive at mid-way through January 2025! This New Year has made me feel very old as I still remember vividly the New Year of 2000 and the concerns about the millennium bug. However, I am determined not to let that make me feel blue and to find a way to regulate my emotions around this, turn it into a positive and to use it as motivation to have a fantastic year. The reason I mention this is because it brings me onto our next big project in school and how we are going to support children and families in 2025. I know that I need to regulate my emotions around this. However, I was never taught how to do this skill explicitly. something I have had to learn and develop. How much easier would it have been if I had been taught this at a younger age?

Over the coming weeks, we will be teaching all the children about the 'Zone of Regulation'. This will be a central pillar of our offer moving forwards and is a curriculum that teaches children to recognise their emotions and how they impact upon themselves and others. It involves categorising emotions into different colour groups and then developing 'tools' to manage these emotions. It is about recognising that all emotions are normal and that we all feel different ways at different times. However, the 'Zone of Regulation' curriculum helps us to navigate our days as we feel these different emotions. We believe that this learning will be transformational for all pupils at the school and I am really looking forward to sharing more about the project in the coming weeks.

MAKE THE RULES DAY

The children came in very excited today for 'Make the Rules day'. we have seen some crazy hair, great outfits and many children arriving still in their pyjamas and clutching their (very large!!) teddies. It was lovely to see the children so happy and excited for the day. A huge thank you to the PTA for organising the event as well as parents for supporting it. Our PTA makes such a huge difference to what we can offer the children in school by funding projects that go beyond that which which could afford to offer out of our school budget ourselves.

This year we hope to install a play pond, build a new area of climbing frames and physical challenge for children to enjoy at breaktime and lunchtime as well as several other projects. Our newly formed OPAL council will be gathering votes from classes to choose the new equipment and think about how it can be used.



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PASSPORT OF POSSIBILITIES

One of the big projects we have been working on this year has been our new 'Passport of Possibilities'. This has been a project designed to give children opportunities to go beyond the curriculum and learn skills to help them in later life and visit places that will broaden their understanding of the world. Part of the project is also around teaching children to make a positive impact on the world.

We have a number of exciting possibilities upcoming, including 'Science Week' to inspire pupils to take an interest in science in their future career path as well as inspiring workshops on fencing. We hope you will agree that these workshops will provide the children with wonderful opportunities to go beyond the National Curriculum.

Before Christmas, Year 3 worked on their 'local community' element of their Passport of Possibilities by creating Christmas cards to share with members of a local care home. We hope that this brought a smile to the residents faces on Christmas morning!









YEAR 2 NATIVITY
PERFORMANCE

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PREFECT UPDATE

This week has been an active week with teachers and students working hard and confidently on different projects and subjects.

Year R have been working on some fabulous work like keeping healthy in science and in maths they have been busy working on one more and one less. In phonics, they have been working on how to make the j in jelly.

Year I have been incredibly hard working all week, they have been learning how to do sliding mechanisms in DT. But, amazingly, they've stormed their way through maths 10s and ones up to 20.

Unbelievably, Year 2 met a wolf whisperer as part of their non-fiction writing. And in maths they have been learning about recognising the value of different coins. Meanwhile, they have been working extremely hard on their writing.

Amazingly, Year 3 have worked fantastically on investigating shadows in science. And the most exciting thing is that they had a dragon expert to come in and the children asked them questions.

In Year 4, they have been working really hard in science and have been investigating how you can hear using your ears and in maths they have been multiplying and dividing by 10.

In Year 5, they've worked on maths by doing long multiplication of 4 digit and 2 digit numbers. In geography, have been busy looking at the Grand Canyon.

Incredibly, Year 6 have been learning about decimals in maths and in English they've worked on information texts.

Lately, some pupils have been doing a gymnastics competition. Thank you for reading!

SPORTS LEADER UPDATE

This week we had an intra-house gymnastics event on Monday 13th January. The children have been practicing in PE to show the whole school their routine. It was Year 1 to Year 6 with year R watching. They did very well and every one participated brilliantly! The sports leaders were watching and noting down what they liked from the sequences.

Year R are doing some dance in their PE lessons and Year 1 were practising the routine that they showed to the school. They where working on how they balanced and they were really creative. The sports leaders said that they did really well.

Year 2 were practicing their traveling and they did a sequence as a class. Year 3 and Year 6 were working together. In groups, they made a routine and showed them three at a time. The Year 6 children helped them to find some harder things to do and to push them to their very best.

Year 5 were doing sequences with in their partners and did some things that the Year 6 do. They had music on in the background and weremin groups of lots of two. They also performed with brilliant execution.

At the end of the day, everyone did amazing!



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UPCOMING DATES FOR THE DIARY

Please remember that the full, and constantly updated list of dates, is on the school website under 'News and Events' - 'Yearly Planner'. It can also be accessed at

https://www.canva.com/design/DAFM8IPhRVw/8Vz WtjH8GL43QK9p2eK6uA/view



WEEK OF 20/1/2025: SCIENCE WEEK - INCLUDING SCIENCE WORKSHOPS



27/1/25 - FENCING WORKSHOPS YR 1 - 6



5/2/2025: CHARITY EVENT - SCHOOL COUNCIL TO DECIDE EVENT



10/2/2025: INTRAHOUSE PE EVENT



11/2/2025: SAFER INTERNET DAY



14/2/2025: END OF TERM 3



Well done to all our hardworking superstars from the last two weeks.

The Values Cup goes to a child who has shown our school values during the week. This term we are focusing on the value of respect.

Values Cup Winners:

10/1/25: Finn J - Year 4 17/1/25: Archie R - Year 6

The Values Cup for Sport goes to a child who has shown our school values during a sporting events, such as PE or a tournament, during the week. This term we are focusing on the value of respect.

Values Cup for Sport Winners:

10/1/25: Molly M - Year 2 17/1/25: Lucas H - Year 1





Well done to Emmie (Yr 3) who came up with the idea to run one mile every day of the Christmas holidays to raise money for Blood Cancer UK, her choice of charity. She completed 16 miles, going out in all weathers, and has raised over £500 for this incredible cause.

What an incredible achievement and dedication! The photo is of her about to set out on Christmas Day!

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SUPERSTAR CORNER CONTINUED



Well done to Evie (Yr 2) who recently got her Gold award at Rainbows and 'jumped over the rainbow' to move up to Brownies.



COMMON GAME AGE RATINGS AND WHAT THEY MEAN

3 PEGI 3

Games with a PEGI 3 rating are suitable for all ages.

They may have:

child-like settings

comical violence

language more suitable for young children

For example:

Just Dance

FIFA

DiRT Rally

Animal Crossing

For further information regarding the video game age restrictions mentioned in this resource, please see the official PEGI website. 7

Games with a PEGI 7 rating are suitable for ages 7 and above.

They may have:

some scenes or sounds that could be frightening

mild forms of violence (non-realistic or with no detail)

For example:

Minecraft

Roblox

Among Us

Lego Series

colling

12

Games with a PEGI 12 rating are suitable for ages 12 and above.

They may have:

violence of a slightly graphic nature involving fantasy characters

suggestive activities or language

gambling

mild bad language

Games with

Games with a PEGI 16 rating are suitable for ages 16 and above.

They may have:

violence and adult content that looks like real life

bad language

scenes demonstrating the use of tobacco, alcohol or illegal substances

For example:

Sims

Fortnite

Dragon Ball FighterZ

Super Smash Bros. Ultimate

For further information regarding the video game age restrictions mentioned in this resource, please see the official <u>PEOI</u> website. For example:

Marvel's Avengers

Battlefield 2042

Halo Infinite

Marvel's Spider-Man

